ASSIGNMENT 1

Textbook Assignment: "Cartooning and Animation," chapter 4, pages 4-1 through 4-46.

- 1-1. You should instruct a subordinate to use cartoons rather than actual photographs in which of the following situations?

 - Dental surgery
 Smashed vehicles
 - 3. Broken shear pin locations
 - 4. Safety violation with dismembered bodies
- To which of the following DM 1-2. strikers should you assign the construction of semi-realistic cartoons?
 - 1. A straight line DM
 - 2. An inexperienced DM
 - 3. A DM with portrait experience
 - 4. A DM who is a new arrival in the shop
- Incorrectly proportioned figures in 1-3. semi-realistic cartoons have which of the following effects, if any, on the intended message of the
 - 1. Subordinates it
 - 2. Eliminates it
 - 3. Supports it 4. None
- 1-4. For which of the following reasons should you never mix semi-realistic and exaggerated cartoons in the same drawing?
 - 1. The semi-realistic cartoon will be more believable
 - The semi-realistic cartoon will be more attractive
 - 3. The exaggerated cartoon will appear unbelievable
 - 4. The mixture will compromise credibility of the entire drawing
- 1-5. What term identifies a single cartoon element in cartoon strips?
 - 1. Side-by-side
 - 2. Storyboard
 - 3. Point
 - 4. Panel
- 1-6. Visuals are what division of cartoon strips?
 - 1. Static
 - 2. Dynamic
 - 3. Manipulative
 - 4. Demonstrative

- 1-7. Words encircled by a cloud-like puff coming from cartoon characters indicates what type of communicative symbol?
 - A speech balloon
 - A thought balloon
 - 3. A narrative balloon
 - An instructive balloon
- 1-8. Caricatures can say more about an individual personality than wards on paper.
 - True
 - 2. False
- When creating caricatures, what feature should you exaggerate? 1-9.
 - 1. The nose
 - 2. The mouth
 - 3. The entire face
 - The most prominent aspect of the face
- 1-10. What aspect of animation creates movement?
 - Varying the background color
 - Showing drawings in rapid succession
 - 3.
 - Placing panels side-by-side Showing foreground activity
- 1-11. What term identifies individual drawings in animation?
 - 1. Cels
 - Strips2.
 - 3. Panels
 - Segments
- 1-12. What should be the aspect ratio of animation art?
 - 3 units high, 3 units wide

 - 2. 3 units high, 4 units wide 3. 4 units high, 4 units wide 4. 4 units high, 5 units wide
- 1-13. The aspect ratio of animation art enables animation to convert easily to which of the following media?
 - 1. Viewgraphs
 - Television 2.
 - Slides
 - Filmstrips

- 1-14. Which of the following statements best describes photoanimation?
 - Colorized motion picture film footage
 - Polarized still and motion picture film footage
 - Solarized black-and-white motion picture and still film
 - Still pictures in sequence on motion picture film
- 1-15. If you are tasked to create an animation sequence on the battle of the Monitor and the Merrimac, what animation technique should you use?
 - Three-dimensional animation
 - Slide animation
 - Photoanimation
 - Cel animation
- 1-16. What animation technique is commonly used in Navy graphics
 - Three-dimensional animation
 - 2. Slide animation
 - Photoanimation
 - Cel animation
- 1-17. You are tasked with providing a slide animation sequence of 3 minutes duration. Your equipment limits your projection capabilities to 15 slides per second. How many drawings will it take to complete the task?
 - 1. 2,300 2. 2,500

 - 2,700 2,900 3.
- 1-18. Computer animation software sometimes provides automatic manipulation of cartoon figure parts such as the mouth and lips for sound synchronization.
 - True
 - 2. False
- 1-19. If you are tasked with creating cartoon strips or animation sequences, what is the first step you should take to create the cartoon characters?
 - Familiarize yourself with the
 - Draw several cartoon characters
 - Draw thumbnail sketches of potential cartoon characters
 - Copy potential cartoon characters from the newspaper

- 1-20. What is the purpose(s) of model sheets?
 - To familiarize you with the script only
 - To develop the personality of a character only
 - 3. To maintain consistency in character portrayal only
 - Both 2 and 3 above
- 1-21. Animation spacing guides are guidelines for what features?

 - 2. Characters
 - 3. Sequential movement
 - Foreground parameters
- 1-22. How many drawings per film frame are required to show a smooth progressive range of action?
 - 1. One
 - 2. Two
 - 3. Three
 - 4. Four
- When drawing a figure throwing darts, which of the following positions are key positions? 1-23.
 - The extreme forward and backward position of the arm
 - Every position of the arm in between the forward and backward position
 - Every position the arm travels through
 - The extreme forward and backward arm movement with one or two in between positions
- 1-24. You want to show arm movement for a figure throwing darts animated for 3 seconds at 16 frames per second. How many complex action drawings should you make?

 - 29 2.
 - 3. 19
- 1-25. What is the advantage of drawing the extreme range of action?
 - 1. Smooths and defines the range of action
 - Determines the amount of space the character requires
 - Achieves the illusion of motion
 - Sets the directional lines of the viewer

- What should you do to correct jerky 1-26. and unnatural movement in animation sequences?
 - Correct the copies
 - Correct the originals
 - Redraw the offending originals
 - Redraw the extreme range of action drawings
- 1-27. How should the image appear on a acetate cel?
 - As a blue line
 - 2. As a black line
 - 3. As a nonreproducible blue line
 - 4. As a nonreproducible sepia or orange line
- In reviewing cels before photographic reproduction, you 1-28. notice the paint is starting to flake. What is the most likely cause of flaking?
 - Improperly applied pigment
 - Improperly mixed pigment 2.
 - Non-acetate based pigment
 - Static electricity
- 1-29. Where on an acetate cel should paint be applied?
 - On the front and between the
 - On the back and between the
 - On the front for the foreground and the reverse for the background
 - 4. On the reverse, only items in the foreground
- 1 30. The use of what media would add texture and interest to grassy knolls in the foreground of an acetate cel?
 - Watercolor pencils
 - 2. Grease pencils
 - Permanent markers
 - Crayons
- 1-31. How should you indicate instructions to the printer on cartoons intended for reproduction in the command newsletter?
 - Sky blue pencil directly on the cartoon original
 - Soft, black pencil marks in the margins of the border of the original cartoon
 - 3. Brick red pencil on an overlay attached to the original
 - Yellow note pad stickers attached to the original artwork

- 1-32. What eraser should you use to remove smudges from a cartoon drawing?
 - 1. Hard rubber eraser
 - 2. Kneaded eraser
 - 3. Soft eraser
 - Red eraser
- 1-33. What type of bristol board should you recommend to a junior DM for cartoons created in pen and ink?
 - Plate finish bristol
 - 2. Kid finish bristol
 - 3. Coquille boars
 - Onionskin
- 1-34. What technique should you use to prevent color artwork from smudging?
 - 1. Constant erasures
 - White opaque paint
 - 3.
 - Tracing paper overlays Acrylic spray fixative
- 1-35. You should keep a fourth jar of clean water near your workstation when preparing colored cartoon or animation cels for which of the following reasons?
 - To drink
 - To flush water from pens
 - 3. To flush water from brushes
 - To act as a vehicle or reducing agent
- 1-36. Elemental cartoon construction should NOT include which of the following elements?
 - Action lines
 - 2. Settings
 - 3. Body parts
 - Heads
- 1-37. What should be the second step in drawing cartoon heads?
 - Establishing character
 - 2. Adding facial features
 - 3. Locating guidelines
 - Inking details
- 1-38. What factor determines the position of a cartoon head?
 - Amount of space available
 - 2. Intended expression
 - Purpose of the cartoon
 - Drawing media

- 1-39. What cartoon head position implies anger?
 - Upward angle
 - 2. Lowered angle

 - Head forward, chin first Forward lean, stretched neck
- 1-40. The exaggeration of prominent features attributed to specific cartoon character types is known by what term?
 - Stereotyping
 - 2. Typecasting
 - <u>3</u>. Portrayal
 - Features
- 1-41. In cartooning, the absence of hair is as much a character trait as the presence of hair.
 - 1. True
 - True
 False
- What is a good rule of thumb to follow if you are having difficulty cartooning? 1-42.
 - Use the principles of fine arts
 - Get someone else to do it
 - 2. 3. Airbrush everything
 - 4. Get back to basics
- 1-43. Relative to the leg, to what proportion should you draw the upper arm in cartoon figures?
 - Proportional to the leg
 - Shorter than the leg
 - 3. Longer than the leg
 - As long as the leg
- 1-44. To foreshorten objects in cartoons, you should apply which of the following principles?
 - Oblique projection only
 - Isometric projection only
 - Isometric and oblique projections
 - 4. Perspective
- 1-45. In drawing cartoon figures, what drawing principle helps to locate the position of the hands and feet?
 - 1. Perspective
 - 2. Drawing through
 - 3.
 - Oblique projection Isometric projection

- 1-46. You are reviewing a job of a DM who has drawn a cartoon figure that has 10 fingers. What action should you take?
 - Send the cartoon back to the DM for correction
 - Correct the cartoon to four fingers and a thumb
 - Accept the cartoon and counsel the DM on technique
 - 4. Accept the cartoon as part of the DM's technique or style
- 1-47. How you render the feet of cartoon characters can contribute to character development.
 - True
 - 2. False
- 1-48. What overall appearance should a cartoon present?
 - Balanced in satire and directness
 - Balanced in humor and sincerity
 - Balanced in light, grey, and
 - 4. Balanced in light, color, and black
- 1-49. When a point or message of a cartoon is not clear, what element in the finished cartoon should you evaluate first?
 - Color
 - 2. Tonal balance
 - 3. The use of props
 - Figure costumes
- 1-50.Which of the following tasks would allow you to introduce the use of cartoon figures?
 - 1. A poster

 - 2. An invitation3. An instruction
 - 4. A point paper